	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Rec	Throwing & Catching	Throwing & Catching	Exploring Movement	Exploring Movement	Athletics	Striking & Fielding
Year 1	Dance To create and perform short dances based on Dinosaurs.	Net & Wall Games Learning ball skills to play a competitive game.	Gymnastics Stretching and Curling In Sequence.	KS1 Ball Games Learning Different Methods to Control a Ball to Play a Game.	Athletics Developing Techniques in Speed, Throwing and Jumping.	Athletics Striking/Fielding Integrating Throwing and Speed Techniques into a game.
Year 2	<b>Dance</b> To create and perform short dances based on Dinosaurs.	Net & Wall Games Learning ball skills to play a competitive game.	Gymnastics Stretching and Curling In Sequence.	KS1 Ball Games Learning Different Methods to Control a Ball to Play a Game.	Athletics Developing Techniques in Speed, Throwing and Jumping.	Athletics Striking/Fielding Integrating Throwing and Speed Techniques into a game.
Year 3	Gymnastics  Perform and Name 4 Different Jumps.  Link in Physical Literacy Skills to performance.  Dance  Rock n Roll, Develop Movement  Vocabulary and Motifs  Jumping, Landing and Rolling in  Sequence.	Hockey Develop Dribbling, Passing, Receiving, Attacking and Defending the Ball Whilst Holding the Stick Correctly.	Football Develop Ways to Travel with a Ball, Tackle and Keep Possession.	Basketball Develop Ways to Dribble with a Ball, Attack, Defend and Pass. Apply these Skills to Play a Game.	Athletics Apply speed techniques into relay races. Develop coordination for different types of jump. Develop accuracy in throwing techniques. Swimming Consolidate Existing Skills and Gain New ones. Perform Actions and Skills with More Consistent Control and Quality. All Children to Swim 25m Unaided.	Tennis Develop Skills in Serving and Returning, Rallying, Points and Scoring with the Ability to Play a Mini Tennis Match of Some Description.  Striking/Fielding Swimming Consolidate Existing Skills and Gain New ones. Perform Actions and Skills with More Consistent Control and Quality.  All Children to Swim 25m Unaided.
Year 4	Gymnastics  Perform and Name 4 Different Jumps.  Link in Physical Literacy Skills to performance.  Dance  Rock n Roll, Develop Movement  Vocabulary and Motifs  Jumping, Landing and Rolling in Sequence.  Swimming  Consolidate Existing Skills and Gain  New ones. Perform Actions and Skills with More Consistent Control and Quality.  All Children to Swim 25m Unaided.	Hockey Develop Dribbling, Passing, Receiving, Attacking and Defending the Ball Whilst Holding the Stick Correctly. Swimming Consolidate Existing Skills and Gain New ones. Perform Actions and Skills with More Consistent Control and Quality. All Children to Swim 25m Unaided.	Football Develop Ways to Travel with a Ball, Tackle and Keep Possession.	Basketball Develop Ways to Dribble with a Ball, Attack, Defend and Pass. Apply these Skills to Play a Game.	Athletics Apply speed techniques into relay races. Develop coordination for different types of jump. Develop accuracy in throwing techniques.	Tennis Develop Skills in Serving and Returning, Rallying, Points and Scoring with the Ability to Play a Mini Tennis Match of Some Description. Striking/Fielding

	Gymnastics	Football	Hockey	Basketball	Athletics	Tennis
	Develop Physical Literacy Skills in	Input previous skills learnt	Pass and Receive the Ball	Develop Physical Literacy	Develop Sprinting Technique	Develop Skills in Serving and
	Sequencing With a Partner.	into a game situation. Create	Accurately at Speed. Select	Skills by Identifying	into Circular Relay, Sustain	Returning, Rallying, Points and
	Dance	scoring opportunities for	the Best Ways to Attack and	Strengths and Weaknesses in	Exercise to Improve Stamina,	Scoring with the Ability to
	Develop Dance Motif's Using a Range of	teammates.	Defend in a Game Situation.	Areas of Development. Play a	Control and Rhythm,	Play a Mini Tennis Match of
	Stimulus.	½ Swimming	Tag Rugby	5 A Side Game Using Skills	Demonstrate Appropriate	Some Description.
Year 5	Develop	Consolidate Existing Skills and	Develop Throwing a Ball whilst	Learnt.	Body Position for Throwing	½ Swimming
	½ Swimming	Gain New ones. Perform	travelling with Accuracy and	Netball	Greater Distances, and	Consolidate Existing Skills and
	Consolidate Existing Skills and Gain	Actions and Skills with More	Backwards Through a Line of	Learn and Apply the Footwork	Improve Distance from Take-	Gain New ones. Perform
	New ones. Perform Actions and Skills	Consistent Control and	Players, Develop and apply the	Rule, Learn 3 Types of	Off to Landing in One Jump.	Actions and Skills with More
	with More Consistent Control and	Quality.	Best ways of Attack and	Passing, Positions Within High	½ Swimming	Consistent Control and
	Quality.	All Children to Swim 25m	Defence in a Mini Game.	5 Netball, Develop Physical	Consolidate Existing Skills and	Quality.
	All Children to Swim 25m Unaided.	Unaided.		Literacy Skills in	Gain New ones. Perform	All Children to Swim 25m
				Demonstration and Self	Actions and Skills with More	Unaided.
				Evaluation and Peer Evaluation.	Consistent Control and	
					Quality.	
					All Children to Swim 25m	
					Unaided.	
	Gymnastics	Football	Hockey	Basketball	Athletics	Tennis
	Develop Physical Literacy Skills in	Input previous skills learnt	Pass and Receive the Ball	Develop Physical Literacy	Develop Sprinting Technique	Develop Skills in Serving and
	Sequencing With a Partner.	into a game situation. Create	Accurately at Speed. Select	Skills by Identifying	into Circular Relay, Sustain	Returning, Rallying, Points and
	Dance	scoring opportunities for	the Best Ways to Attack and	Strengths and Weaknesses in	Exercise to Improve Stamina,	Scoring with the Ability to
	Develop Dance Motif's Using a Range of	teammates.	Defend in a Game Situation.	Areas of Development. Play a	Control and Rhythm,	Play a Mini Tennis Match of
	Stimulus.		Tag Rugby	5 A Side Game Using Skills	Demonstrate Appropriate	Some Description.
	Develop		Develop Throwing a Ball whilst	Learnt.	Body Position for Throwing	Swimming
Year 6			travelling with Accuracy and	Netball	Greater Distances, and	Any Year 6's Who Cannot
			Backwards Through a Line of	Learn and Apply the Footwork	Improve Distance from Take-	Swim 25m Must Attend
			Players, Develop and apply the	Rule, Learn 3 Types of	Off to Landing in One Jump.	
			Best ways of Attack and	Passing, Positions Within High		
			Defence in a Mini Game.	5 Netball, Develop Physical		
				Literacy Skills in		
				Demonstration and Self		
	_	_	_	Evaluation and Peer Evaluation.		
	Running	Running	Running	Running	Surf Club	Surf Club
	Netball	Netball	Hockey	Hockey	Athletics	Athletics
After	Football	Football	Multi Skills	Multi Skills	Cricket	Cricket
	Co Activo	Go Active	Netball	Netball	Ultimate Frisbee	Ultimate Frisbee
school	Go Active			l		
Sports	Dance	Dance	Circus Skills	Circus Skills	Multi Skills	Multi Skills
			Go Active	Go Active	Go Active	Go Active
Sports						